

Hurricane Hackathon Judging Rubric

Team Name: _____ Project: _____

This Year's Prompt: 2030 and Beyond

What challenges, technologies, trends, opportunities do you imagine for the year 2030? How will the world be different? What are you excited about? What are you worried about? Spend the next 24 hours diving deep into what you can't stop thinking about, but haven't given yourself permission to spend enough time on.

Build something that expresses your vision of the future — and show the rest of us why it matters.

Gate Check: Follows the Prompt

Did the team address the hackathon prompt?

- Yes — proceed with scoring
- No — flag for panel before scoring

Notes:

Scored Categories

Score each category 1–5. Multiply by the weight to get the weighted score.

1. Compelling (Weight: x4)

How creative, original, and engaging is the idea?

SCORE	DESCRIPTION
1	Generic, derivative, or hard to care about
2	Familiar idea, modest twist
3	Solid concept with some original elements
4	Genuinely fresh angle, makes you lean in
5	Surprising, memorable, "I've never seen that before"

2. Impact (Weight: x6)

Magnitude of the problem solved and value created. Consider who benefits and how meaningfully — depth of value counts as much as breadth of audience.

SCORE	DESCRIPTION
1	Niche curiosity, unclear who needs this
2	Solves a small problem for a small group
3	Useful for a clearly defined audience
4	Significant value — either broad real-world demand, or deep value to a clearly underserved group
5	Could meaningfully change how an industry, community, or process works — or be transformative for its users

3. Technical Rigor & Quality (Weight: x5)

Engineering thoughtfulness, working implementation, and technical difficulty. Includes feasibility — is this actually buildable and does it work?

SCORE	DESCRIPTION
1	Doesn't work, or trivial implementation
2	Partially working; obvious shortcuts
3	Works as demoed; reasonable engineering choices
4	Solid, well-built; tackled real technical challenges
5	Impressive technical execution; novel or non-obvious solutions

Judge Name: _____ Date: _____

4. Execution & Communication (Weight: x3)

Quality of the presentation, documentation, visible process, and team coordination.

SCORE	DESCRIPTION
1	Disorganized; hard to follow; no documentation
2	Basic demo; minimal documentation
3	Clear presentation; adequate README and process notes
4	Polished demo; good documentation; process is visible
5	Excellent storytelling; thorough docs; team contribution is evident

Total

CATEGORY	SCORE	WEIGHT	WEIGHTED
Compelling	_____	x4	_____
Impact	_____	x6	_____
Technical Rigor & Quality	_____	x5	_____
Execution & Communication	_____	x3	_____
		TOTAL	_____ / 90

Tiebreaker: highest Compelling score wins. If still tied, panel discusses.

Judge's Comments

Strongest aspect:

Biggest opportunity for improvement:

How AI was used (briefly — tools, role in the work, anything notable):

Other notes: